

PERCUSSIVE ARTS SOCIETY INTERNATIONAL DRUM RUDIMENTS

All rudiments should be practiced: *open* (slow) to *close* (fast) to *open* (slow) and/or at an even moderate march tempo.

I. ROLL RUDIMENTS

A. Single Stroke Roll Rudiments

1. SINGLE STROKE ROLL *



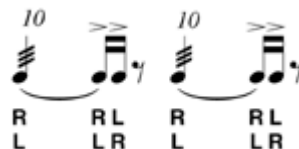
10. NINE STROKE ROLL *



2. SINGLE STROKE FOUR



11. TEN STROKE ROLL *



3. SINGLE STROKE SEVEN



12. ELEVEN STROKE ROLL *



B. MULTIPLE BOUNCE ROLL RUDIMENTS

4. MULTIPLE BOUNCE ROLL



13. THIRTEEN STROKE ROLL *



5. TRIPLE STROKE ROLL



14. FIFTEEN STROKE ROLL



15. SEVENTEEN STROKE ROLL



C. DOUBLE STROKE OPEN ROLL RUDIMENTS

6. DOUBLE STROKE OPEN ROLL *



16. SINGLE PARADIDDLE *



7. FIVE STROKE ROLL



17. DOUBLE PARADIDDLE *



8. SIX STROKE ROLL



18. TRIPLE PARADIDDLE



9. SEVEN STROKE ROLL *



19. SINGLE PARADIDDLE-DIDDLE



II. DIDDLE RUDIMENTS

PERCUSSIVE ARTS SOCIETY INTERNATIONAL DRUM RUDIMENTS Cont'd.

III. FLAM RUDIMENTS

20. FLAM *



21. FLAM ACCENT *



22. FLAM TAP *



23. FLAMACUE *



24. FLAM PARADIDDLE *



25. SINGLE FLAMMED MILL



26. FLAM PARADIDDLE DIDDLE *



27. PATAFLAFLA



28. SWISS ARMY TRIPLET



29. INVERTED FLAM TAP



30. FLAM DRAG



IV. DRAG RUDIMENTS

31. DRAG *



32. SINGLE DRAG TAP *



33. DOUBLE DRAG TAP *



34. LESSON 25 *



35. SINGLE DRAGADIDDLE



36. DRAG PARADIDDLE #1 *



37. DRAG PARADIDDLE #2 *



38. SINGLE RATAMACUE *



39. DOUBLE RATAMACUE *



40. TRIPLE RATAMACUE *



* These rudiments are also included in the original Standard 26 American Drum Rudiments